Subject: WSF, where are you?
Posted by cadalu on Sun, 11 Dec 2011 20:19:16 GMT
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Hey guys,

Stupid question time, do you have any idea why polished wsf, grey, indigo and red would show up for a model but not regular wsf?

If it didn't meet the wsf requirements, wouldn't it by default not meet the other wsf options?

TIA!

Subject: Re: WSF, where are you?
Posted by Kasss_Gnarl on Sun, 11 Dec 2011 21:35:18 GMT
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Hi,

Something that happened to me in the past was that I placed an order for one of my models in WSF, but it was rejected for having tine walls. After updating the model I was unable to select WSF as in the 'edit' page the available in this material check box had become un-checked.

If you have had a rejection for your model be sure to see if this has happened.

Subject: Re: WSF, where are you?
Posted by pfeiffer stylez on Mon, 12 Dec 2011 10:09:21 GMT
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cadalu wrote on Sun, 11 December 2011 20:19
Stupid question time, do you have any idea why polished wsf, grey, indigo and red would show up for a model but not regular wsf?

For WSF, each axis has to be at least 2.5mm (new design rules).
Is your model smaller than 2.5mm in one axis ?