
Subject: Getting started?

Posted by [jeflex](#) on Mon, 05 Oct 2009 20:38:56 GMT

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Seems like it should be obvious, but I can not figure out how to get started designing a model. I have been all over this website, checked Java, cleared Cache, clicked on Creator 100 times, read the FAQs and I still can't find out how to make a model of a pendant. I have a 2-D shape and I just want to add depth to it.

Any help is appreciated, and apologies ahead of time if this post is out of place...

Alexis

Subject: Re: Getting started?

Posted by [Eppium](#) on Tue, 06 Oct 2009 12:32:27 GMT

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do you have any experience in 3d modelling ?
if not you should try Blender3D <http://www.blender.org/>

some tutorials:
http://en.wikibooks.org/wiki/Blender_3D:_Noob_to_Pro

or you can ask someone to here to model it for you.

Subject: Re: Getting started?

Posted by [jeflex](#) on Tue, 06 Oct 2009 13:18:17 GMT

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Thanks so much...I actually went to download this software, but my OS isn't up to it. I need 10.5 for my Mac, and only have 10.4.

I will probably hire someone. Thanks again.
