
Subject: Uploading issues

Posted by [Elyne](#) on Mon, 11 Feb 2013 17:23:04 GMT

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Hi. So I have this model of a doll I made in blender and I'm having issues uploading the .stl files to the site. Any suggestions? I've attached one component of the doll, the left hand, one unit is one meter. Thanks!

File Attachments

1) [LeftHand.stl](#), downloaded 23 times

Subject: Re: Uploading issues

Posted by [victorrings](#) on Mon, 11 Feb 2013 23:13:28 GMT

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upload the blender file and ill take a look.

Subject: Re: Uploading issues

Posted by [UniverseBecoming](#) on Tue, 12 Feb 2013 08:08:49 GMT

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Your file is over one million polygons. Shapeways only accepts files under one million polygons. Try decimating to 999k and re-upload.

Other than that I see no issues with the file. Nice job making a nice even shell of it! Does Blender have make hollow command or did you do that manually?

Subject: Re: Uploading issues

Posted by [stop4stuff](#) on Tue, 12 Feb 2013 08:18:10 GMT

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The triangle count is higher than Shapeways upload limit of 1 million triangles. The hand has 1.1 million.

Paul
