
Subject: How much detail can I expect?

Posted by [alolkoy_designs](#) on Thu, 31 Jan 2013 12:41:46 GMT

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This may be hard to answer, but here goes.

If I make a 3D relief of a person's face (cameo). How small could I go and reasonably expect the face to be recognizable?

Thanks,
Charlie

Subject: Re: How much detail can I expect?

Posted by [Youknowwho4eva](#) on Thu, 31 Jan 2013 15:17:08 GMT

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Charlie,

Check out our materials page. It will depend on your material. Our highest detail material is FUD (listed as Frosted Detail Plastic), which has an accuracy of $\hat{A}\pm 0.025-0.05\text{mm}$ for every 25.4mm
