
Subject: Has anyone tried to upload in the last two hours?

Posted by [Tjsolo](#) on Thu, 24 Jan 2013 01:26:04 GMT

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I have been uploading all day, and tonight just after 7pm I noticed shapeways lay out has changes, But my models arent showing up, and I am not getting the usual emails stating your model is being processed and ya know the routine ?
So whats up?

Subject: Re: Has anyone tried to upload in the last two hours?

Posted by [MixeeMe](#) on Thu, 24 Jan 2013 02:05:08 GMT

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I noticed my FCS models started failing, but it's because previously the model unit has always defaulted to meters (even when I picked millimeters). Now, I have to specify millimeters... which is good b/c I can stop designing using the meter scale, which is annoying as most my models are around 5-6cm. Not sure if you are experiencing the same issue, but that's so far the only thing I've noticed.

Subject: Re: Has anyone tried to upload in the last two hours?

Posted by [lensman](#) on Thu, 24 Jan 2013 11:31:14 GMT

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I'm consistently getting this error with full colour models

It seems your product is missing the textures it needs to be 3D printed. Please check the uploaded file to make sure the texture is in the root directory (we don't support textures in subfolders).

Have no idea if that's related and Service is looking into it for me.

Glenn

Subject: Re: Has anyone tried to upload in the last two hours?

Posted by [stop4stuff](#) on Thu, 24 Jan 2013 12:02:03 GMT

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I just tried a colour test upload that I know works.

No thanks for uploading a model email, but I did get. there's a problem with your model email.

The best bit - the model uploaded fine and is in 'My Models' with the right size and the colour it is supposed to have.

Hey Ho.

Paul

stop4stuff Modeller for hire Shapeways Shop - Controller Pendant Twitter YouTube

Subject: Re: Has anyone tried to upload in the last two hours?

Posted by [lensman](#) on Thu, 24 Jan 2013 12:21:54 GMT

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Bizarre. What was the error message you got?

Subject: Re: Has anyone tried to upload in the last two hours?

Posted by [stop4stuff](#) on Thu, 24 Jan 2013 12:24:52 GMT

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Nothing specific, just.

"Uh oh! Seems like your model needs a bit more love before our robots can work their magic.

The 3D model 10mmcube-red-cross you recently uploaded didn't pass all our automated checks, so it's not yet ready for 3D printing."

Paul

Subject: Re: Has anyone tried to upload in the last two hours?

Posted by [mkroeker](#) on Thu, 24 Jan 2013 15:58:19 GMT

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I guess this happens when the shapeways server is so overloaded that the process that generates the preview image and video reaches its time limit just as it is almost done processing the model.

(Now as NimlothCQ claims in the Announcement forum, the redesigned Upload page is supposed to have led to a dramatic increase in model uploads during the few hours that it has been live... still undecided if I should lose my faith in humanity)

Subject: Re: Has anyone tried to upload in the last two hours?

Posted by [stop4stuff](#) on Thu, 24 Jan 2013 17:48:30 GMT

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mkroeker wrote on Thu, 24 January 2013 15:58 I guess this happens when the shapeways server is so overloaded that the process

that generates the preview image and video reaches its time limit just as it is almost done processing the model.

(Now as NimlothCQ claims in the Announcement forum, the redesigned Upload page is supposed to have led to a dramatic increase in model uploads during the few hours that it has been live... still undecided if I should lose my faith in humanity)

Really?

Try the model I referenced earlier - <http://shpws.me/ncba>, download it, then upload - it took 3 seconds to upload the model. Unless anything has changed SW MeshMedic timeout is 30 minutes

If more uploads are taking place, I'll wager that they're taking place because of random fail errors.

Paul

[edited a 2nd time due to my carp smelling pistakes]

Subject: Re: Has anyone tried to upload in the last two hours?

Posted by [lensman](#) on Fri, 25 Jan 2013 00:10:22 GMT

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Well, I finally got so sick and tired of reviewing my workflow, uploading, getting the previous mentioned error, re-doing and re-uploading over the last few days that I finally uploaded a file to one of Shapeways' competitors and got a clean upload with full colour. That settled it for me and

now I know there is a problem here...

Subject: Re: Has anyone tried to upload in the last two hours?
Posted by [mkroeker](#) on Fri, 25 Jan 2013 11:56:30 GMT
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Seems to be fixed now - both your "red cross cube" and one of my own wrl files were processed correctly (and reasonably fast) including the expected "being processed" and "is now ready" mails.

Subject: Re: Has anyone tried to upload in the last two hours?
Posted by [stop4stuff](#) on Fri, 25 Jan 2013 12:00:20 GMT
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Yep, this does seem to be fixed now.

Even huge files (930k stl binaries ~45MB) are going through fine with all the right emails too

Paul

Subject: Re: Has anyone tried to upload in the last two hours?
Posted by [lensman](#) on Fri, 25 Jan 2013 12:12:25 GMT
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Just tried again. Still not working for me. Another file I uploaded fine to a competitor but not to SW. I got this email from Service this morning:

"Dev is looking into this.

It seems that there is something going on with the ZIP files and their unit conversion."

Glenn

Subject: Re: Has anyone tried to upload in the last two hours?
Posted by [lensman](#) on Sat, 26 Jan 2013 04:17:56 GMT
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Just had success with two colour uploads, finally.
