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Subject: [Newbie] Pprinting a molecule  
Posted by [stillinbeta](#) on Sun, 09 Dec 2012 23:54:51 GMT  
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Hello all,

I'm an absolute novice at this, so I apologise if this is an obvious question.

I'm hoping to make a necklace out of a printed molecule, specifically this one:

I was hoping I could get it done in steel or silver. But before I go through all the effort of modelling, I'd like to know if this is even possible? I've read the FAQs for Steel and it mentions the "sandcastle" rule, which it seems unlikely this would pass.

Anyone have any suggestions?

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Subject: Re: [Newbie] Pprinting a molecule  
Posted by [mkroeker](#) on Mon, 10 Dec 2012 09:28:09 GMT  
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You can find the usual suspects (caffeine, thc,..) in the jewelry section of the shops already, so it seems to have worked for others.  
Also, the "effort of modeling" you mention should be limited to finding a software that can export to VRML2 (a.k.a. VRML97) or X3D.

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