
Subject: I wrote a Shapeways API wrapper in Python
Posted by [Meawoppl](#) on Mon, 01 Oct 2012 19:16:39 GMT
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I wrote a quick python script that uploads models through the shapeways API. I was curious if I should spend the time to clean it up, upload and share it.

At the moment, it is really just a batched file-uploader, but supporting the other API function would be pretty straightforward.

Basically I am asking if anyone would use it.

Subject: Re: I wrote a Shapeways API wrapper in Python
Posted by [wiwa](#) on Tue, 09 Oct 2012 19:52:00 GMT
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Hey, I would like to try it, is it hosted public anywhere?

Subject: Re: I wrote a Shapeways API wrapper in Python
Posted by [alton](#) on Sat, 03 Nov 2012 06:42:21 GMT
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Nice post. I like it. Thanks for sharing these information. Keep it up.

Subject: Re: I wrote a Shapeways API wrapper in Python
Posted by [pempey](#) on Mon, 26 Nov 2012 18:55:27 GMT
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I would like to take a look at it. Trying to learn python and work on a Shapeways plugin for Blender so everything is useful.