Subject: Limited issue
Posted by macouno on Mon, 24 Sep 2012 12:45:59 GMT
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Hi,

Just an idea for a feature... In the art business it's very normal to make items limited issue. That makes items much more collectible. Perhaps it's an idea for shapeways to support that concept? I think that it could really add value to certain items.

Subject: Re: Limited issue
Posted by Youknowwho4eva on Mon, 24 Sep 2012 16:21:45 GMT
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I've had the idea before as well. I was considering using the Co-creator, not to make limited edition, but numbered editions. And even then you could shut it down after so many or so long.

Subject: Re: Limited issue
Posted by BillBedford on Mon, 24 Sep 2012 16:53:28 GMT
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Aren't limited editions part of the old elitist way of doing things?

Subject: Re: Limited issue
Posted by PeregrineStudios on Thu, 27 Sep 2012 03:38:43 GMT
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Not necessarily. It could be a commemorative thing. I have a pendant styled after the TriForce from Legend of Zelda in my shop - I initially modelled it for my girlfriend, changed the model slightly and printed her copy, and made the regular one public - so she has the only TriForce pendant like that, anywhere.

I was considering doing something similar - for example, the first... I don't know... 20 (or whatever) prints of a particular product line are made special or different, just to commemorate the beginning of a new item. Or the 100th print is made different to commemorate the milestone.

Not limited for limited's sake -- limited to commemorate an achievement, milestone, or other such event.