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Subject: Dice Fair or Not?

Posted by [mctrivia](#) on Wed, 27 Oct 2010 06:19:38 GMT

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With the exception of the 1 die labeled Loaded all my dice have been designed to roll fair. By that I mean:

- 1) Have a center of gravity within 10um of the dies center(often within 0.1um)
- 2) All faces have an equally sized area to land on if landing on a flat surface
- 3) Dice are numbered so oposit sides add to 1 more then the number of sides.
- 4) All numbers between 1 and the number of sides are used only once.

This desire to make fair has even been extended to my two 4 dimensional dice though rule 1 is only accurate on the 3d model and not the 4d object it represents.

To do this I have had to jump through some hoops with some of my designs.(for example adding pegs to the missing cubes corners in my inverted die design.

I have no intention to change my practice of always making fair unless purposely making loaded, but I wondered what other designers believe that it is important to follow these 4 rules and also weather or not the collectors out there care.

Do you care if a die is fair or not?(total votes: 9)

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Yes I only want fair dice 3/(33%)

Yes but if it looks cool enough it doesn't mater 5/(56%)

No looks are all that mater 1/(11%)

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