
Subject: Co-Creator seems broken for me
Posted by [cymongames](#) on Sat, 25 Feb 2012 17:14:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

So I have a ring that I'm experimenting with making different sizes available like I've seen other rings do. After some poking around I discover that the idea is called "Co-Creator"... okay. "Personalizable" would have made more sense. I get the idea but the semantics are off.

Anyways, so I go to my object and turn on the edit page option on. Down at the bottom there is "Make this model a co-creator". So I click that and after a short loading time I'm presented with... not what I'm seeing in the how-tos about this. A radio buttoned list with my ring and no variables to change and the "Make this model a co-creator" link has changed to "Edit this co-creator", only it doesn't do anything when I click it. And there's still no personalize option (thank goodness).

What's going on? Is the service broken and I happened to try it at a bad time? Should I contact technical support?

Subject: Re: Co-Creator seems broken for me
Posted by [Youknowwho4eva](#) on Mon, 27 Feb 2012 15:33:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

When you hit edit this co-creator, a separate screen should pop-up to insert the information into. If this isn't happening it may be a OS, browser issue. What are your computer and browser specs?

It works fine for me on Win XP SP3, FireFox 10.0.2

Subject: Re: Co-Creator seems broken for me
Posted by [cymongames](#) on Fri, 16 Mar 2012 21:31:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

SUddenly started working. Don't know who fiddled what or if it just stopped being broken, but it's good now.
