
Subject: Tron Legacy and my return to 3D
Posted by [ptaczek](#) on Fri, 10 Feb 2012 13:49:29 GMT
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Hello everybody,

I found about Shapeways a few days ago and I must say I really like the idea. I've been doing 3D extensively in between 1996 and 2002 using LightWave3D. In Czech Republic, where I live, I participated on a book LightWAVE 3D 5.6. I wrote chapters on inverse kinematics for the book which was published in 1999 by Cpress.

Today I got back to 3D thanks to the Shapeways because nothing is more satisfying than a pure creation. And that's what's possible with 3D printing technologies now

I started my shop with my first piece: A Tron Legacy Byte model. If you're a fan of the Tron universe, then this is for you! Check it out at <http://www.shapeways.com/shops/px>

Subject: Re: Tron Legacy and my return to 3D
Posted by [stonysmith](#) on Fri, 10 Feb 2012 17:16:48 GMT
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You need to be careful about using the name "Tron".. Disney and their lawyers will be all over you. Call it a Pointy Dodecahedron (or whatever the proper shape name is) and they can't complain. Use the name Tron... the lawyers will likely come visit you.

Subject: Re: Tron Legacy and my return to 3D
Posted by [ptaczek](#) on Fri, 10 Feb 2012 22:24:21 GMT
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Tnx for good advice!

Subject: Re: Tron Legacy and my return to 3D
Posted by [Magic](#) on Sat, 25 Feb 2012 20:40:39 GMT
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From what I can see, it is a Stellated Rhombic Dodecahedron...

Subject: Re: Tron Legacy and my return to 3D
Posted by [ptaczek](#) on Sun, 26 Feb 2012 13:00:26 GMT
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Right Now try to tell to a movie fan, that you have this cool stellated rhombic dodecahedron for her or him
