

---

Subject: Group settings for models

Posted by [CuttingEdgeFlutes](#) on Wed, 09 Nov 2011 20:00:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It would be really useful, not to mention saving huge amounts of time, to be able to set properties about models for groups: select a set of them (clicking on them, checking box, by section, etc) and then allow one to set public/private, markup, move to section, etc.

When one gets to the hundreds of models, group management is almost a necessity.

---

---

Subject: Re: Group settings for models

Posted by [Youknowwho4eva](#) on Wed, 09 Nov 2011 20:16:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

For markup there is the new csv for updating items

[http://www.shapeways.com/forum/index.php?t=msg&goto=36212&&srch=csv#msg\\_36212](http://www.shapeways.com/forum/index.php?t=msg&goto=36212&&srch=csv#msg_36212)

And with the markup manager <http://www.shapeways.com/myshop/markup> you can turn materials on and off.

It is planed to expand the csv to include more features like your requesting.

---

---

Subject: Re: Group settings for models

Posted by [CuttingEdgeFlutes](#) on Wed, 09 Nov 2011 20:37:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Thanks Youknowwho4eva - I had found the csv, but haven't used it as I didn't make my models for sale yet (want to organize them). But that is obviously good. It would speed up everything for me (and whoever else has big model sets) if essentially all the key features (markup, public/private toggle, sections, etc) could be accessed in one convenient place working on groups of models as defined by the shop-owner and set en mass.

For me it's very practical. I've uploaded nearly 40 models of what will be one section of my shop (there will be initially at least 5 sections, likely more). That took some time. Now I realize to set the markup, I need to make them for sale, but I can't just do it for all of them, I have to go back to each one, involving multiple clicks for each, then repeated 40 times. If I upload all my models (several hundred), it's a depressingly monotonous future!

---

---

Subject: Re: Group settings for models

---

Posted by [Youknowwho4eva](#) on Wed, 09 Nov 2011 20:51:44 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

It may be possible to contact support to get them to turn them all on for you. It wouldn't hurt to email and ask if it's possible.

---

---

Subject: Re: Group settings for models  
Posted by [CuttingEdgeFlutes](#) on Thu, 10 Nov 2011 00:57:33 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Didn't even think about that.

---

---

Subject: Re: Group settings for models  
Posted by [CuttingEdgeFlutes](#) on Mon, 14 Nov 2011 14:37:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Finally got my first 240 models up. I downloaded the CSV, but there was nothing in the file except the column labels. I assume I have to make the items available for purchase before they "exist" in the CSV?

It would be great to be able to modify the store items (markup, sectioning, etc) online or in the CSV, prior to presenting them to the world.

---