
Subject: Hangover & Sober

Posted by [virtox](#) on Fri, 23 Sep 2011 12:50:51 GMT

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Finally, Hangover and Sober have arrived!

It took a few printing attempts, but I finally got a chance to shoot some pictures

Here is Sober, as standalone espresso cup with a cute bulgy form:

Sober

And it's predecessor:

Hangover!

I am very happy with the results!

Video on model page and here

However, I think the Glazing could still be a lot better.

I am still a bit puzzled why the glazing is so difficult though, when I look at what is commercially available in ceramics, way more detail and complexity should be easily achievable.

Then again I know nothing about actually making ceramics

The major thing I have learned from this project is that for the current glazing to be applied properly, is that there can be absolutely no sharp angles.

And while it does said so in the design specs for ceramics.

It turned out the minimal curve radius of 2 mm, also was not enough.

All in all, sooo freakin' cool to print in ceramics!

Cheers!

edit: The topic subtitle keeps disappearing?

Subject: Re: Hangover & Sober
Posted by [virtox](#) on Fri, 23 Sep 2011 12:54:01 GMT
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Video is Up!

Subject: Re: Hangover & Sober
Posted by [duann](#) on Fri, 23 Sep 2011 13:13:30 GMT
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Oh Virtox, The Hungover should be WAY bigger than the sober, otherwise, very cool...

Subject: Re: Hangover & Sober
Posted by [Youknowwho4eva](#) on Fri, 23 Sep 2011 13:40:07 GMT
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They look very smooth, very nice prints. Hopefully the glazing will be fixed before release.

Subject: Re: Hangover & Sober
Posted by [Gijs](#) on Fri, 23 Sep 2011 14:46:16 GMT
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Funny concept the hangover!

I agree that it's a pity that ceramics turn out so bold. The lack of possible detail makes it virtually impossible to create something pretty. In your concept it kind of works, although the design could be far more refined if sharper edges / thinner walls were possible.

Subject: Re: Hangover & Sober
Posted by [dizingof](#) on Fri, 23 Sep 2011 16:05:41 GMT
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I like it a lot !

- the glazing here is way more thicker then on other designers models - unfortunately that's a roulette result..

Subject: Re: Hangover & Sober
Posted by [virtox](#) on Fri, 23 Sep 2011 16:19:45 GMT
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Thanks all

Duann: Actually I prefer my hangovers small and short

Mike: Yes they are very smooth, there is some very minor pitting and bumps but with minor improvements the quality should be good.

Gijs: I agree, more detail would be awesome, in this case I tried to work with the limitations, and I'm personally very fond of the "bold" look

Asher: Actually the glazing on these is really thin, but the whole surface is well-coated. Also it looks like the pre-glaze was applied thinner than on other prints I have seen.

It might look a bit too bold because the cups are quite small, and I used average wall thickness of plain ceramics cups I had around the house. I forgot how much, but I will measure in soft and hardware to check how thick the glaze is applied.

But I also saw a glimpse of the initial misprints of these cups and those had way more pre-glaze and glaze applied.

Cheers
