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Subject: will work on polygons

Posted by [christopherlowe](#) on Thu, 09 Jun 2011 04:32:52 GMT

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About me:

technical illustrator by trade for an aerospace company- my work consists of making engineering work look pretty. i hope that i can reach my fullest artistic potential here on shapeways.

Expertise:

numerous 3d and 2d packages, but for shapeways i will be doing most of the work in BLENDER

Experience:

been an illustrator and modeler since 1997(13 years)

Portfolio:

my shop

Rate:

not sure... lets say "40 bucks an hour"

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