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Subject: Will Shapeways print the textures of my 3D models on them?

Posted by [Joshpho](#) on Sun, 23 Jan 2011 01:48:04 GMT

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I searched around a bit, but I wasn't able to find anything discussing texture support. Will shapeways print the textures on my 3D Model, and what are the limitations to this?

Thanks for any help,

-Josh

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Subject: Re: Will Shapeways print the textures of my 3D models on them?

Posted by [minimaker](#) on Sun, 23 Jan 2011 18:00:12 GMT

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Do you mean physical textures? Or more like texture mapped on the surface like you see with many computer games?

In the first case I'd say yes, though depending on the texture the model may be heavy. In the second, I'll leave that to others. I've no idea if such a model can be translated into a model suited for full colour printing.

Bye,

Ming-Hua

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Subject: Re: Will Shapeways print the textures of my 3D models on them?

Posted by [Joshpho](#) on Sun, 23 Jan 2011 19:12:45 GMT

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Hi,

I'm referring to a texture mapped on the surface-- Specifically, an image-based texture put on the surfaces of a Sketchup Model.

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Subject: Re: Will Shapeways print the textures of my 3D models on them?

Posted by [stop4stuff](#) on Sun, 23 Jan 2011 20:00:04 GMT

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Image based 'bump maps' no, colour based 'brush maps' yes -

