Subject: Hi from Seattle WA
Posted by Fingers on Tue, 23 Sep 2008 22:31:59 GMT
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My name is Iikka Keränen. My professional background is in video game development, mostly as a level designer (Valve software since 2001) but I do "art for art's sake" whenever I have the time and inspiration.

I'm really excited about the possibilities of 3D printing as it combines the convenience of 3D modelling software with an end product that I can touch, or show someone without a computer. And finally, thanks to Shapeways, there's an affordable service so I can try it out!

Subject: Re: Hi from Seattle WA
Posted by Whystler on Wed, 24 Sep 2008 02:07:28 GMT
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Welcome! I can't wat to see what you come up with

-Whystler

Subject: Re: Hi from Seattle WA
Posted by nllmavo on Sun, 05 Oct 2008 19:39:27 GMT
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Hello Iikka
Hope you like our community! So small question.....I saw your name and the word art. So I thought... Yes! Some Finnish / Scandinavian art to see really soon at Shapeways. Then I saw Hi from Seattle. Whatever, the explanation, I have seen people from all over the globe at Shapeways so we must be able to inspire each other!!
Bye

Subject: Re: Hi from Seattle WA
Posted by Fingers on Wed, 08 Oct 2008 17:37:06 GMT
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Hi, I am originally from Finland (but have lived/worked in the US for several years). I don't know if

there's anything particularly Finnish about my art though

Subject: Re: Hi from Seattle WA
Posted by bvicarious on Wed, 08 Oct 2008 18:01:29 GMT
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Hi Iikka, I really enjoyed your Doom maps.

Subject: Re: Hi from Seattle WA
Posted by Concept Visual on Wed, 08 Oct 2008 21:12:42 GMT
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Iikka- Welcome! I too am in Seattle- and while my education is in gaming I've implemented the technology in the architecture industry. I can't wait to see what you come up with- 3d printing is a pretty exciting technology, especially for those of us trained in 3d in the first place.

Keep us updated on your experiences- I think the best way for us all to learn how to use this technology best is through eachother's experiences.

~Emmet
Principal
Concept Visual LLC
www.conceptvisual.net

Subject: Re: Hi from Seattle WA
Posted by WetMorgoth on Thu, 16 Oct 2008 00:36:46 GMT
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Welcome fellow seattlite

BTW, a good portion of the shapeways development team live and work here too.

Subject: Re: Hi from Seattle WA
Posted by Concept Visual on Wed, 29 Oct 2008 21:15:22 GMT
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Quote:
BTW, a good portion of the shapeways development team live and work here too.

Really? Any talk of setting up production here as well? I'd be very interested to be involved...

Subject: Re: Hi from Seattle WA
Posted by WetMorgoth on Wed, 29 Oct 2008 22:28:15 GMT
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I don't know anything about the physical production side of the site. We just do the code here. It was my understanding that there is a production company(-ies) here in the US doing physical printing. You'd have to get a real answer from others (pete, bartv et al) on that.

Subject: Re: Hi from Seattle WA
Posted by samuraidave_1 on Thu, 27 Aug 2009 19:32:04 GMT
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That is fantastic that shapeways is in my backyard!
My father was a machinist at the Boeing Wind tunnel and about 15 years ago he described the plastic cured by laser method of 3d printing to me. It is amazing that in a very short time that process is made available to everyone with a computer online.

I am impressed with the assortment of materials available.

Subject: Re: Hi from Seattle WA
Posted by crsdfr on Fri, 28 Aug 2009 03:17:12 GMT
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Boeing are still prolific users of SLS. You'd be surprised how many parts on some of their planes are made from the stuff.