
Subject: Attack of the 50 ft. model

Posted by [dougj99](#) on Thu, 14 Oct 2010 23:44:36 GMT

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Hello.

I was uploading my very first model, which I created in Maya. I had set the units to cm. and the measuring tool measured the height as approximately 13.4 units (cm). all good. I exported an .obj file, and opened it in Meshlab. Here, too the measure tool read 13.4- I assume- cm. I exported a Collada file and uploaded it to SW. The Email I got back said the model is 1090 cm (over 30 ft. tall!)

I have never used Meshlab before, so it's not clear what the units are set to- if it isn't cm. how do I change it? And if it is cm.- what do I do now?

Thanks for any help!

Cheers,
Doug
