
Subject: Color Model

Posted by [rawkstar320](#) on Mon, 22 Mar 2010 19:52:13 GMT

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Hey everyone,

I was trying to do some experimenting with the color printers...but I just cant seem to get this VRML file mapping stuff down.

Ive been following this tutorial: http://www.shapeways.com/tutorials/textured_models_with_sketchup_and_meshlab

But at the end, I get confused and I cant figure out how he is naming the file to point to the image you want to use.

Any help would be awesome!
Thanks!

(Ive attached a zip of the VRML and the JPG image I was playing with)

File Attachments

1) [InsertTest.zip](#), downloaded 101 times

Subject: Re: Color Model

Posted by [Magic](#) on Mon, 22 Mar 2010 20:15:08 GMT

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Hi Rawkstar320

If you open the wrl file in a text editor you will see that the last line is :

```
texture ImageTexture { url "/inserttest.jpg " }Change it into:
```

```
texture ImageTexture { url "inserttest.jpg" } (no initial slash, no ending spaces)
```

and it should work.

I also recommend renaming the jpg file with all lowercase letters (as written in the wrl file).

Magic.

Subject: Re: Color Model
Posted by [rawkstar320](#) on Mon, 22 Mar 2010 20:27:51 GMT
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awesome! Thanks!
