Subject: Portal 2: Pressure button as a model base
Posted by Psychobob on Fri, 04 Jan 2013 00:29:14 GMT
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Happy new year Shapeways community!

It's been a while since I posted anything, but I've finally finished what I wanted to before posting anything about this here.

A while back (maybe 6 months?) I modelled and had printed a model of Atlas from the game Portal 2. I've pretty much said from the beginning it was going to be a 2 part project and that was just the first part. Part 2 was going to be a custom model base which has now also been finished after a long time of no activity. The base was of course printed here at Shapeways!

The base, like the main model, has it's own LED circuit and I've now connected Atlas's circuit to this one so everything runs off of one single USB power cable. Attached is a few photos, but if you head over to my website you'll find a post documenting the build. It also has some additional pictures and a youtube video I made that shows pictures and videos from both parts of the project.

Hope you like what I've done!

http://www.psychobob.co.uk/2013/01/3d-print-atlas-portal-par t2.html

File Attachments

1) DSC_7414.jpg, downloaded 291 times

Subject: Re: Portal 2: Button as a model base
Posted by MitchellJetten on Fri, 04 Jan 2013 08:19:29 GMT
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You are my hero!

Well done Sir!