Subject: Render Update!
Posted by Youknowwho4eva on Tue, 16 Oct 2012 13:04:45 GMT
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If you attended Shapeways Live Yesterday, you heard about a Render update on the site. This fixed a lot of stuff in the background that you'll not notice, but it did fix one thing that you should appreciate. Previously, color renders were limited in the number of colors displayed. This caused the render to not appear properly. Not good if your relying on that to see how your model will look when printed. Note that this fix is for the static image and not for the 3D render (in the works). So before you would have seen something like this

To this! Look at that blue water and grey poptart cat!

File Attachments

1) colors.png, downloaded 185 times

Subject: Re: Render Update!
Posted by virtox on Tue, 16 Oct 2012 13:15:37 GMT
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Will this also fix the vertex color models?
Like this one http://www.shapeways.com/model/659848/ it has been "rendering" for quite some weeks now

And dang missed the Live, will have to watch later.
http://www.ustream.tv/recorded/26175875

Subject: Re: Render Update!
Posted by Youknowwho4eva on Tue, 16 Oct 2012 14:37:31 GMT
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Right now, you'll have to reupload the model to take advantage of the update. Worth a shot to see if it fixed it.

Subject: Re: Render Update!
Posted by natalia on Tue, 16 Oct 2012 18:32:42 GMT
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Virtox,

I think so, looks good from here!