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Subject: Which material is best for this?

Posted by [paulelderdesign](#) on Sun, 09 Sep 2012 14:06:17 GMT

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Hi guys until now I have been designing for games so this whole VMRL thing has got me going round in circles

OK Here is the plan I want to print this

But have it looking like this

I know that SW don't do chrome so I will have to colour it but what is the best material to make this look like the render?

Paul

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Subject: Re: Which material is best for this?

Posted by [JACANT](#) on Sun, 09 Sep 2012 14:49:43 GMT

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There is only one material that will print in colour, Full Color Sandstone  
<http://www.shapeways.com/materials>

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Subject: Re: Which material is best for this?

Posted by [paulelderdesign](#) on Sun, 09 Sep 2012 19:14:17 GMT

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Thanks.

Is there any way to vary the material on one model say White S&F, Blue S&F etc? That way I could do it, or would I have to upload each separate piece as a separate item?

Paul

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Subject: Re: Which material is best for this?  
Posted by [JACANT](#) on Sun, 09 Sep 2012 19:58:11 GMT  
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There is no way of using more than one material or colour with another, on the same machine. You will have to split the model up and upload each piece separately. The Full Color Sandstone is actually printed and 'dyed' at the same time. Like an inkjet printer. Don't forget if you split it up, to remember the minimum wall thickness for each material.

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