
Subject: Checking models offline - Possible?
Posted by [Largo](#) on Sat, 09 Jun 2012 03:27:22 GMT
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I uploaded my first test model, and realised it would take 10 minutes just to check a simple model!
What! Sometimes, I just don't have that sort of time.

I was wondering if anyone had managed to create an offline model checker for shapeways, so we can do it on our computers instead of their very busy servers. Or why can't Shapeways just port their algorithm onto the desktop?

Or am I being stupid and selfish?

Anyway, your opinion...

Would you want an offline model checker for Shapeways?
(total votes: 2)

Yes! 2/(100%)

No... 0/(0%)

Why? 0/(0%)
