
Subject: size problems (STL and WRL exports)
Posted by [brainbow](#) on Sat, 02 May 2009 18:41:09 GMT
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Hello!
really new here!
I'm uploading my first models and it seems that there is a problems with sizing.
My original models (3dsmax8) are in the scale of centimeters and mms, but I'm getting e-mails from Shapeways stating that they are to big.
For example a part that mesures 4 x 2,8 x 1,55 cm when exported, reads as:
58.1 x 108.5 x 154.5 cm (h x w x d).
Does someone had the same problem?

Subject: Re: size problems (STL and WRL exports)
Posted by [B1lancer](#) on Thu, 02 Jul 2009 01:10:28 GMT
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I have the exact same problem, have you found a solution?

Regards, Jack

Subject: Re: size problems (STL and WRL exports)
Posted by [brainbow](#) on Thu, 02 Jul 2009 07:29:52 GMT
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Hello!
it seems exporting in .DAE and using generic units (not metric) works OK (in 3dstudioMax).

Subject: Re: size problems (STL and WRL exports)
Posted by [B1lancer](#) on Thu, 16 Jul 2009 18:38:56 GMT
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Thank you for the reply, I will try this out

Regards, Jack
