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Subject: Uncanny Mixup by OSKAR

Posted by [Oskar\\_van\\_Deventer](#) on Sat, 04 Feb 2012 13:04:55 GMT

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Hi Shapeways fans,

Uncanny Mixup combines concepts from the Uncanny Cube and the Mixup Cube. This combination was suggested by Bram Cohen, who also came up with the Uncanny Cube idea. Around the same time, this "unbandaged" Uncanny Cube was also suggested by Vladimir Yaroslavskiy, inspired by the Bermuda Cubes. And also Khaled Habbab suggested unbandaging after playing with his Uncanny Cube sample.

The development of this puzzle took me three rounds of prototyping. The first version was unstable. I added floating anchors (lengthening pieces towards the middle) to keep the pieces upright. The second version worked better, but some moves were blocked. The third prototype, the one demonstrated on the video, works perfectly.

Watch the YouTube video.

Buy the puzzle at my Shapeways Shop.

Read more at the Twisty Puzzles Forum.

Check out the photos below.

Enjoy!

Oskar

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### File Attachments

1) [Uncanny Mixup v3a - prototype - view 1.jpg](#), downloaded 438 times

2) [Uncanny Mixup v3a - prototype - view 2.jpg](#), downloaded 432 times

3) [Uncanny Mixup v3a - prototype - view 3.jpg](#), downloaded 439 times

times

4) [Uncanny Mixup v3a - prototype - view 4.jpg](#), downloaded 443

times

5) [Uncanny Mixup v3a - prototype - view 5.jpg](#), downloaded 415

times

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