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Subject: plz help me shell this!

Posted by [austinmitchell](#) on Mon, 02 May 2011 03:30:09 GMT

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I have tried everything. I have these 8 puzzle pieces that currently cost 900 dollars I used rhino to model them and i cant figure how to shell these polysurfaces! i moved it into solid works and only 3 of the 8 pieces are recognized as solids and can be shelled there. It would be great if someone could explain how to do this or just do it for me. I already tried Meshlab but i can figure that out.

#### File Attachments

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1) [BALLFINAL.stl](#), downloaded 163 times

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