
Subject: My Characters arrived!!
Posted by [moxstudios](#) on Tue, 18 Nov 2008 14:17:02 GMT
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My Characters arrived!!

Thanks to shapeways i can transform my character into a real thing

Here some Pictures

Here is my first atemp to paint, I was exploring the material.

Subject: Re: My Characters arrived!!
Posted by [kanu](#) on Tue, 18 Nov 2008 14:23:07 GMT
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i really like this bird thing.
well done to get it stand alone.

Subject: Re: My Characters arrived!!
Posted by [daddymack](#) on Tue, 18 Nov 2008 18:12:01 GMT
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Hi Mox *waves* these all look great:D You must be so proud!

The skull is my fav

I noticed that your print costs are reeeally low... Just wondering how thick your walls are? or how you got them to work so cost effectively

Cheers

Rob

Subject: Re: My Characters arrived!!
Posted by [kanu](#) on Wed, 19 Nov 2008 07:14:48 GMT
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ok, now my new favorite is this "little shop of horrors" - plant. really great.

Subject: Re: My Characters arrived!!
Posted by [RalphVdB](#) on Wed, 19 Nov 2008 10:08:51 GMT
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I love how you painted the plant!

Subject: Re: My Characters arrived!!
Posted by [madox](#) on Wed, 19 Nov 2008 10:09:03 GMT
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Mmm really like the painted flower Looks really 'orangey' if that's a word (erm...probably not but i like the texture)

Madox

Subject: Re: My Characters arrived!!
Posted by [pete](#) on Wed, 19 Nov 2008 23:10:12 GMT
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Hi,

thanks for sharing these beautiful pictures with us.

regards,
Peter

Subject: Re: My Characters arrived!!

Posted by [moxstudios](#) on Thu, 20 Nov 2008 14:28:10 GMT

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daddymack

Thanks for the comment

I use Xsi to set up my model to make it hollow I don't really know how to measure the wall thickness I just make the inside model very low poly an use push filter , make it invert and merge with the high poly.

Am going to try make a video tutorial i think its better.

Subject: Re: My Characters arrived!!

Posted by [moxstudios](#) on Thu, 20 Nov 2008 14:39:24 GMT

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Guy thanks all for all your comment Happy you like my characters

btw Am planing make a character by pieces , i need to print different pieces like the arms an legs or I can make all the pieces in one file?

Subject: Re: My Characters arrived!!

Posted by [daddymack](#) on Thu, 20 Nov 2008 18:19:12 GMT

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Thanks Mox and coingrats again on some very cool work... maybe we should collaborate?..

Subject: Re: My Characters arrived!!

Posted by [moxstudios](#) on Sun, 23 Nov 2008 19:33:19 GMT

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Yeah mabey we can do colaborate with something daddymack.

Here are more pics of the character painted.

Subject: Re: My Characters arrived!!
Posted by [Whystler](#) on Mon, 24 Nov 2008 01:15:18 GMT
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lovely LOVELY models, and awesome paint jobs! My favourite is, of course, the painting you have done on the dirty teddy

-Whystler

Subject: Re: My Characters arrived!!
Posted by [RalphVdB](#) on Wed, 26 Nov 2008 10:32:45 GMT
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Sooo! your paintjobs are awesome!!

Subject: Re: My Characters arrived!!
Posted by [moxstudios](#) on Wed, 11 Feb 2009 18:36:23 GMT
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Hi
I only want to share a small animation test I did with the killer Plant In Blender 3d.

<http://www.vimeo.com/3174703>

Subject: Re: My Characters arrived!!
Posted by [pp](#) on Wed, 11 Feb 2009 19:38:17 GMT
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Nice bite...

Subject: Re: My Characters arrived!!
Posted by [Galbot](#) on Sun, 06 Sep 2009 08:16:56 GMT
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These are all absolutely tremendous. I love them.

Subject: Re: My Characters arrived!!
Posted by [Youknowwho4eva](#) on Tue, 08 Sep 2009 19:27:53 GMT
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Wow, I really need to get to learning Blender. That looked great.
