
Subject: My first arrived!

Posted by [ristridyn](#) on Tue, 12 Mar 2013 19:18:17 GMT

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Hello shapewaypeople,

My first 3D print ever arrived today

A schoolproject, my teacher was like: 'you do everything with the computer please make something that I can hold' so I was like: 'okey' and had it printed

It is very cool and very addicting to be able to hold you own work in your hands. so thank you shapeways!

I also made a nice round plate of rosewood to go with the sculpture and cover up the hollow underside

specifics on the print:

140 mm high

wall-thickness of 1.5 mm (solid hands and fingers)

White, Strong and Flexible material.

Sculpted in Blender 3D

If you want to take a closer look at the digital sculpture:

http://www.youtube.com/watch?feature=player_detailpage&v=3kc7tSZakpE

I did do a unboxing video on youtube:

http://www.youtube.com/watch?feature=player_detailpage&v=yPCvjQA3dl0

Shop: http://www.shapeways.com/shops/Little_Treasure

Have fun all and enjoy your creative processes and projects!

Subject: Re: My first arrived!

Posted by [FabMeJewelry](#) on Tue, 12 Mar 2013 21:16:23 GMT

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This is a masterpiece !

When will it be for sale ?

Subject: Re: My first arrived!
Posted by [ristridyn](#) on Tue, 12 Mar 2013 21:27:50 GMT
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I honestly hadn't even given that option any thought...
I'll look into it tomorrow (kindda late at this side of the line)
Thanks for the compliment!

Subject: Re: My first arrived!
Posted by [FabMeJewelry](#) on Tue, 12 Mar 2013 22:21:59 GMT
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It would do well i think and if it's set public maybe shapeways will feature it sometime ?

I use blender aswell but maily for finishing, never really understood how to sculpt from scratch.

Totutorial would be cool

Subject: Re: My first arrived!
Posted by [ristridyn](#) on Thu, 14 Mar 2013 16:02:35 GMT
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I created a shop for download http://www.shapeways.com/shops/Little_Treasure have a look around

And I didn't sculpt all the way from scratch, I first boxmodeled, sculpted both characters and rigged them seperatly. posed them together, joined the meshes and did the final sculpting. There are good tut's on sculpting out there it's just the same as creating one character, but then you create two

Subject: Re: My first arrived!
Posted by [lensman](#) on Fri, 05 Apr 2013 16:54:06 GMT
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Very good. Next time your teacher will have to be more specific: "Make something using your HANDS"!

Glenn

Subject: Re: My first arrived!

Posted by [ristridyn](#) on Fri, 05 Apr 2013 19:37:46 GMT

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Haha XD Well, I do more then just 3D, I also draw a lot, and I've drawn portraits of some of my friends as well, I don't think she will complain about doing to much of the same
