
Subject: Software like EasyToy for Mac?

Posted by [valexander](#) on Sun, 10 Mar 2013 23:38:34 GMT

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Hey everyone!

I'm new to the forum, and I'm also new to the whole 3D printing world. I'm currently working on an art piece that incorporates a sculptural piece which I want to have 3D printed. I've designed and trademarked a cartoon character that I'd love to render in 3D, and the easiest software that seems to do this is EasyToy (only for Windows). If anyone has ever made any toy-like renders (pokemon, hello kitty, etc) which software would you recommend for beginners? Below I've attached the jpg file of the character, so you guys can see what I'm working with. I'm currently using sketch-up and it's really difficult dealing with curved edges, and Blender was just too complicated to learn quickly.

Any tips thanks so much!

File Attachments

1) [Front.png](#), downloaded 33 times

Subject: Re: Software like EasyToy for Mac?

Posted by [UniverseBecoming](#) on Mon, 11 Mar 2013 09:27:30 GMT

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Yeah you'd most definitely want to make that in Sculptris.

There is software for doing mostly organic shapes and software for doing mostly non-organic shapes. Sketchup is for mostly non-organic stuff.
