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Subject: Prototyping to wax

Posted by [Pinpoo](#) on Sat, 09 Feb 2013 00:03:43 GMT

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I want to have a .stl produced for lost wax casting.

Are there solutions?

I currently build models from paper than coat them with wax for casting.

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Subject: Re: Prototyping to wax

Posted by [woodsworks](#) on Mon, 11 Feb 2013 23:25:42 GMT

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I use masters made in FUD or FD, depending on detail required, and the jewelery casting company I use has no difficulty taking a rubber mould off them to use to create wax masters for investing in brass - I'm always doing mass-production of items, not one-offs. There has been mention in other threads of successfully using white, strong & flexible master dipped in ceramic and burned out, but this is probably no good if you need really high detail. Regards, Paul.

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