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Subject: moving parts  
Posted by [Brick](#) on Tue, 13 Nov 2012 06:23:48 GMT  
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anything I need to know when creating models with moving parts?

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Subject: Re: moving parts  
Posted by [virtox](#) on Tue, 13 Nov 2012 09:55:46 GMT  
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The minimal clearance for WSF is 0.5 mm.  
But it is usually wise to avoid large surface with near contact for with moving parts.  
As this increases the chances of powder jamming up or causing to much friction.

Cheers,

Stijn

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Subject: Re: moving parts  
Posted by [Brick](#) on Tue, 13 Nov 2012 16:48:50 GMT  
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ok ty.

You only mention WSF....is that the only material where you can do moving parts?

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Subject: Re: moving parts  
Posted by [stonysmith](#) on Tue, 13 Nov 2012 23:57:52 GMT  
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By no means is WSF the only material which you can do moving parts. Sandstone, and all the "Detail" materials (and some others) can have moving parts as well.  
On each of the materials pages, you can see what the minimum clearance is and/or whether that material support "interlocking" parts.

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