Subject: How to smooth out a strong and flexible model?
Posted by psychokitty on Sun, 02 Sep 2012 21:06:26 GMT
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I recently received a nano ipod bracelet made from black strong and flexible material. The only drawback is that it is like wearing sandpaper on your wrist. Is there a way without killing it to polish the grit off?

Thanks for any suggestions you give me.

Shapeways fan!

Subject: Re: How to smooth out a strong and flexible model?
Posted by Modelsbymarsden on Mon, 03 Sep 2012 01:11:43 GMT
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Can either sand it down or better yet use filler primer (best would be two-pack but that's asking a lot). A lot of people seem to swear by gloss as it's thick and will smooth out parts.

Subject: Re: How to smooth out a strong and flexible model?
Posted by MrFluffyThing on Thu, 18 Oct 2012 20:19:29 GMT
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It's recommended that you don't try to sand down strong and flexible materials. Because they are made from fused grain particles, sanding them down will only remove material, not actually smooth it.

Subject: Re: How to smooth out a strong and flexible model?
Posted by GWMT on Fri, 19 Oct 2012 18:21:15 GMT
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The Strong and Flexible materials can be sanded:

http://www.shapeways.com/forum/index.php?t=msg&goto=2522 0&&srch=coil+gon#msg_25220

Coarser grades of paper/sanding stick produce better results in less time; be gentle and don't press down hard on the part as you sand it for a smoother finish.